Around the Puget Sound, Seattle, Washington, U.S.A.

## **Notices**

**Job hunting?** There are several **CURRENT** listings on our jobs page.

## **PowerPoint Presentations**

The PowerPoint presentations have moved to their own page.

## **Coming Meetings**

**December Meeting** 

**Hearing Loss Prevention and Education**December 13, 2005
Venue TBD

January Meeting

Audio Production and Integration into X-Box games.

January 30, 2006 Art Institute of Seattle

November Meeting Notice
Microphone Techniques for Orchestral
and
Other Classical Recording

Presented by Al Swanson, Seattle Symphony

Monday, November 28, 7:30pm S. Mark Taper Auditorium, Benaroya Hall, Seattle

"Microphones and their usage" is a subject dear to the heart of every audio engineer. It lies at the confluence of music, acoustic science, mechanical and electrical engineering, marketing, and a great

river of lore and apparent magic. Techniques used for the recording of classical music are particularly arcane, mainly known to and used by a small fraternity of practitioners. Al Swanson, Seattle Symphony recording engineer, explains and demonstrates for us the various standard stereo and surround implementations and their variations for the different flavors of classical recording-orchestral, chamber music, choirs, etc.-and discusses solutions to problems encountered along the way.

## **Directions?** Directions to Benaroya Hall.

Enter the hall via the Artist's Entrance, located on the 2nd Avenue side of the building. We'll check that location periodically until 7:45pm for latecomers. Cellphone contact is not practical because the auditorium is fairly well shielded against cellphone signals (a desireable side-effect of the steel 2x4s used).

**Note:** Because of the ongoing work on the transit tunnel, Third Avenue is restricted for car travel until 7pm. It's a particularly screwball situation and we recommend that you simply pretend that Third Avenue doesn't exist as far as your car is concerned, at least until after 7pm. Be advised that the cops are watching.

Our meetings are open to anyone interested in Audio. AES membership is NOT required for you to attend our meetings.

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