

Music Technology and Sound Engineering at Anglia Ruskin University

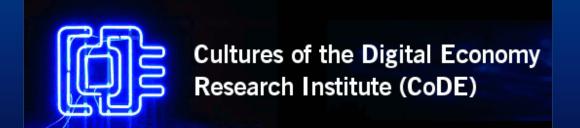
Research, Innovation and Knowledge Transfer

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Cambridge & Chelmsford



Cross-disciplinary Research Institute led by Dr Rob Toulson

SERG GINEERING RESEARCH GROUP

Department of Computing and Technology led by Dr Doug Nunn

Digital
Performance
Laboratory

SOUND



Department of Music and Performing Arts led by Dr Tom Hall and Dr Richard Hoadley

EC FP7 Project Echo2Eco

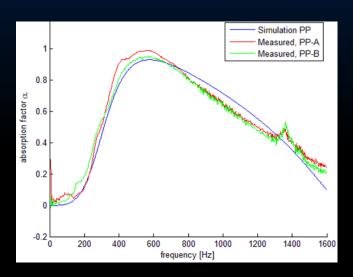
- Acoustic absorber design for use in thermal mass buildings
- Using Helmholtz designs with acrylic and plastics
- Allows thermal mass buildings to have effective sound control







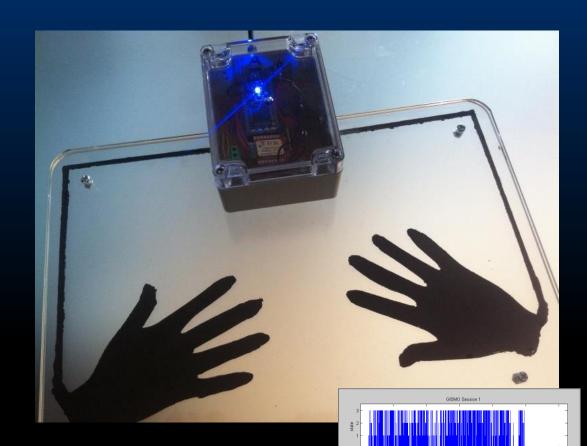




Technology for Music Therapy

Opportunities:

- A new musical instrument
- Greater participation
- Analysis and evaluation
- Remote therapy
- Invisible vs visible technology





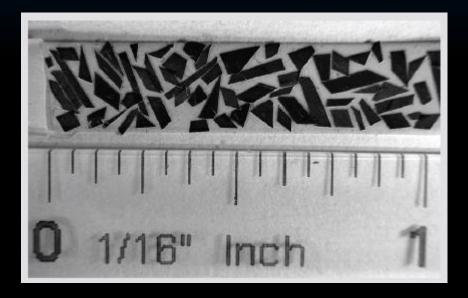


Digital Performance Laboratory

Dr Tom Hall

Researching Morton Feldman's 1953 composition *Intersection for Magnetic Tape* (1953, duration 3'18")

- A novel score for multichannel composition
- Intersection for Magnetic Tape was 'realised' in 1954 by John Cage



Dr Richard Hoadley

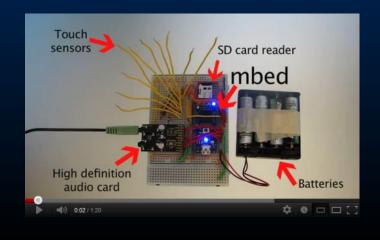
Research, composition and performances in expressive and live coding

- Interfaces
- Algorithms
- Live score generation



The Lagoglyph Sound System By Eduardo Kac











Album App Concept for Music Sales

NESTA funded project to research and develop the Album-App commercial music format





Bjork's Biophilia Album App



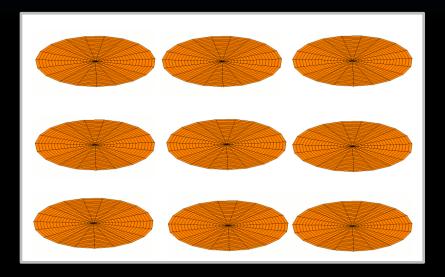
Drum Tuner Application

- Designed for drummers and engineers
- Based on scientific research in collaboration with Dr Phill Richardson of Cambridge University
- Over 10,000 worldwide sales



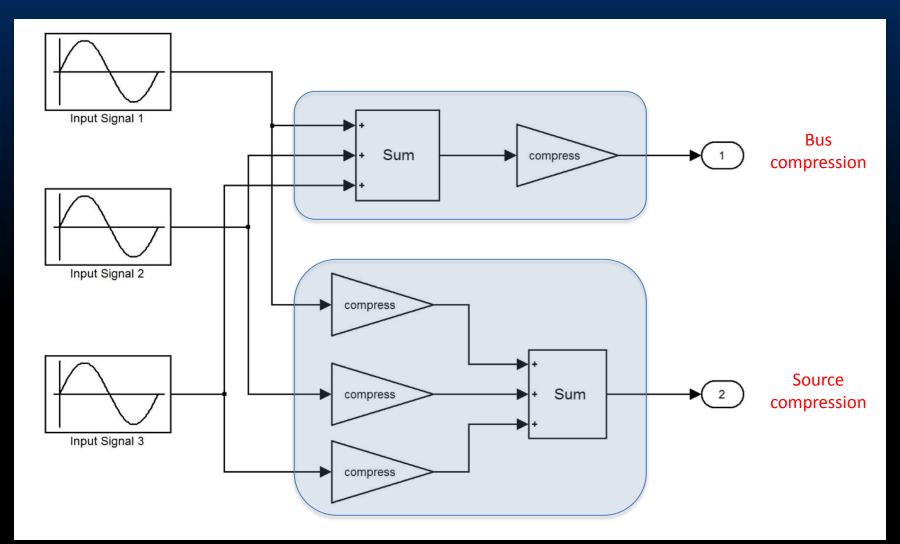


www.idrumtune.com



Loudness Analysis

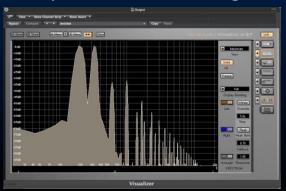
In collaboration with Justin Paterson at Uni West London Is it better to compress before mixing or after mixing?



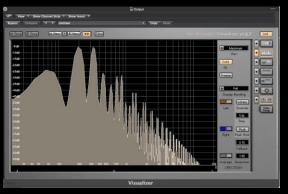
Is it better to compress before or after summation?

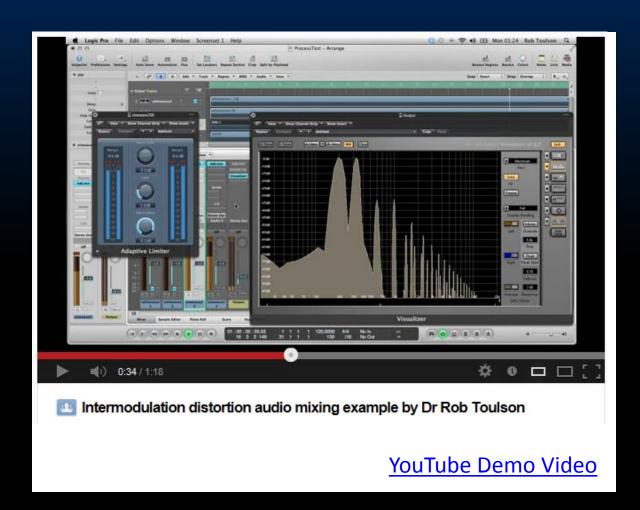
Take two sine waves at 200 Hz and 300 Hz

Compress before mixing



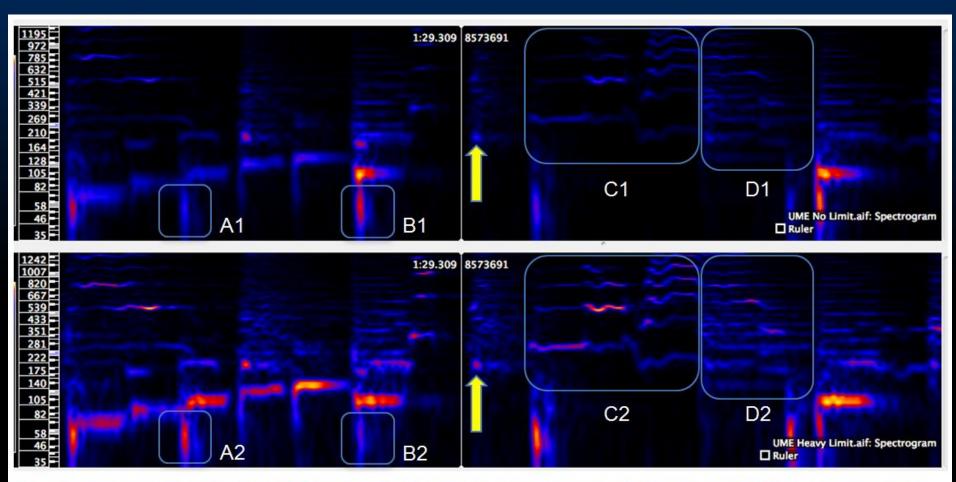
Compress after mixing





Loudness Analysis

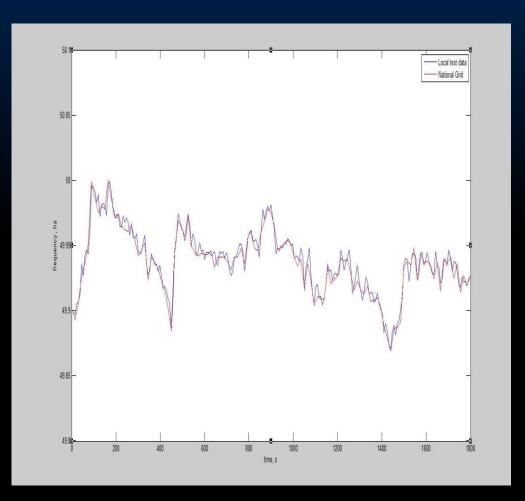
Bill Campbell's analysis of instrument masking in loudness maximised music

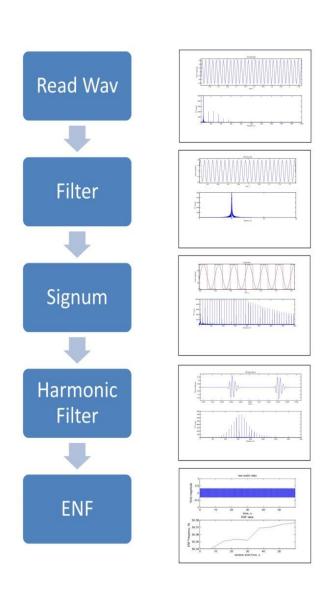


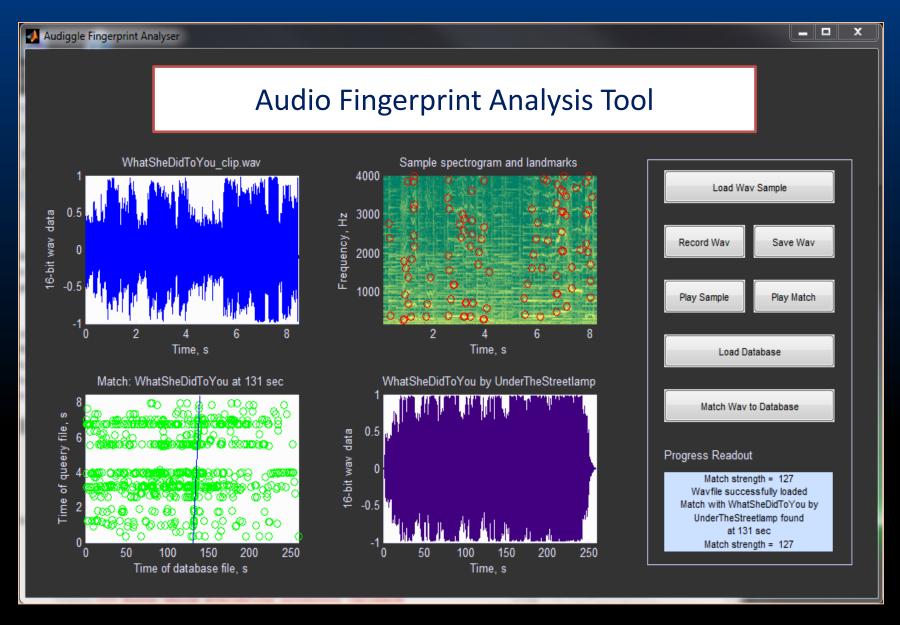
Spectrograph demonstrating differences between top uncompressed signals and bottom compressed signals

Audio Forensics

Ali Sanaei's research in electric network frequency (ENF) analysis for authenticating audio recordings







Shazam fingerprint algorithm described by Wang, A. L. (2003). An industrial Strength Audio Search Algorithm, Proc. 2003 ISMIR International Symposium on Music Information Retrieval, Baltimore, MD, Oct. 2003.

Research Consultancy

Helping DTS to develop and showcase their audio algorithms



DTS HEADPHONE:X

DTS Headphone:X[™] delivers a home theater surround sound experience from headphones



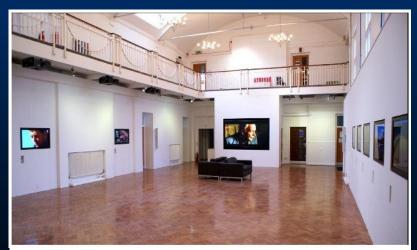
Audio Analytic

Helping Audio Analytic to develop and test their audio algorithms

Algorithms for automatic detection of sounds including

- Car alarms
- Babies crying
- Aggressive language
- Broken windows
- Gunshot

Events and Exhibitions



VISUALISE

A Public Art Programme for Cambridge UK Art / Technology / Performance / Science / Music OCTOBER 2011 - JULY 2012



Including Dr Peter Zinovieff 80th Birthday evening concert









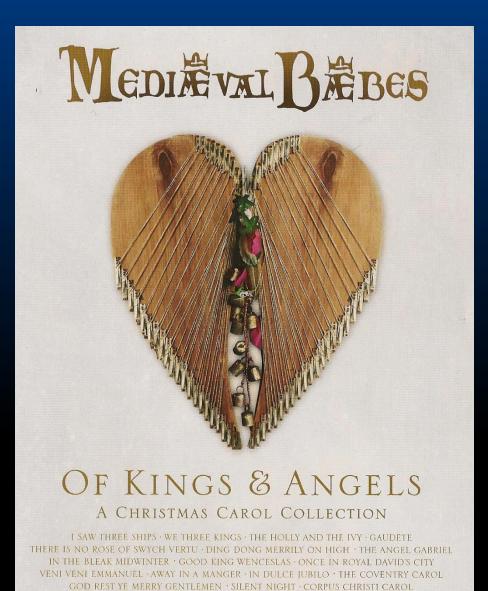
Music Production

Rob Toulson recording and mix engineer of *Of Kings & Angels – A Christmas Carol Collection* by Mediaeval Baebes.
Mastered by Mandy Parnell and released 18 Nov 2013.









RELEASED 18TH NOVEMBER
CD & DOWNLOAD

www.mediaevalbaebes.com

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Cambridge & Chelmsford

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